

Re: OT: GUI [was:]Ann: TeXCAD 4.1

Source: <http://coding.derkeiler.com/Archive/Ada/comp.lang.ada/2004-03/0540.html>

From: Martin Dowie (martin.dowie_at_btopenworld.com)

Date: 03/25/04

Date: Thu, 25 Mar 2004 08:22:33 +0000 (UTC)

"Preben Randhol" <randhol+valid_for_reply_from_news@pvv.org> wrote in message
news:slrnc63gqr.b1m.randhol+valid_for_reply_from_news@k-083152.nt.ntnu.no...
> On 2004-03-24, Martin Dowie <martin.dowie@btopenworld.com> wrote:
> > "Preben Randhol" <randhol+valid_for_reply_from_news@pvv.org> wrote in
> > message > I would say: *Develop your application in GtkAda and compile
it on
> >> Linux, Windows and Mac OS (if there are anybody out there using Mac OS
> >> and Ada). Then you can see how it works on Windows. I think it should
be
> >> just fine and you can concentrate on developing more features in your
> >> application and let purist port it for you to the GUI of their choice.
> >
> > The only GtkAda app I've tried porting to Windows came to a crunching
halt
> > when tasking was introduced.
>
> Why?*

Can't remember off hand (I'm at home) – I'll post the info when I can get back to my work PC.