

Re: Making money on open source, if not by selling _support_, then how?

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Source: <http://coding.derkeiler.com/Archive/Ada/comp.lang.ada/2006-04/msg00087.html>

- *From:* "Steve" <nospam_steved94@xxxxxxxxxxxx>
 - *Date:* Tue, 11 Apr 2006 19:59:24 -0700
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"Marc A. Criley" <mcNOSPAM@xxxxxxxx> wrote in message
[news:292bf\\$443bb4e4\\$45491254\\$20549@xxxxxxxxxxxxxxxx](mailto:news:292bf$443bb4e4$45491254$20549@xxxxxxxxxxxxxxxx)
[snip]

... you probably won't find much need for support in the domain of cutting
2x4s to length, but will in distributed, fault-tolerant applications.)

You obviously don't understand the complexity of cutting 2x4's to length. In
today's sawmills boards sometime scanned at a rate that exceeds 120 board per
minute. In that 500 msec window a detailed surface model of the board must
be scanned and analyzed for defects. The defects may include vertical
grain, knots, checks, blue stain and other defects. The value of the end
product may change significantly depending on how the board is trimmed. In
fact in some environment the complexity of the grading rules and potential
products makes trimming lumber a good application for distributed
processing.

Just when you thought you had found a good example of a simple task.

BTW: I don't program trimmers, but others in my department do, and I am
familiar with what is involved.

Steve
(The Duck)

[snip]

-- Marc A. Criley
-- McKae Technologies
-- www.mckae.com
-- DTraq - XPath In Ada - XML EZ Out

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