

Re: Ada OS

Source: <http://coding.derkeiler.com/Archive/Ada/comp.lang.ada/2008-01/msg00149.html>

- *From:* Simon Wright <simon.j.wright@xxxxxxx>
 - *Date:* Wed, 09 Jan 2008 21:15:57 +0000
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anon@xxxxxxx (anon) writes:

Really, you say: No release!

<http://c2ada.wiki.sourceforge.net/>

This web page ("wiki") should contain the history and status of the project. Location of the main documentation and links to the files.

No files in the Download section but there are in the SVN area!

<http://c2ada.svn.sourceforge.net/viewvc/c2ada/>

If there is nothing in the download section then there is no release.

"jcreem" may be the one that inserted the files but as primary manager, "Simon Wright" is responsible for the project.

Why am I in quotes? Do you think that's not my name?

Where do you get the notion that I'm primary manager? (if nominated I will not run, ...).

A unmodified version of the file `c2ada_linux_august_2007.zip` should be in the download area as an archived version.

Not a completely unreasonable point, I have to admit rather against my will.

Actually, I'd like the one before as well .. if possible the whole history!

Re: Ada OS

You did not see my other post on Ada OS where I stated that to prove the usage and to documentation the operation of the "c2ada" the program should be used on itself. No rewrite! Just using the program on itself to prove that it works and then posting this new version.

I don't normally read your posts, cos you're in my kill file.

That is:

1. Placed the original zip file into the download area stating that this was the original code and is stored for archiving purposes only.
2. Documenting the following steps (3 .. 5).
3. Compile the program.
4. Using the c2Ada to convert the original "c2ada" C code to a standard Ada 95 code.

c2ada is nowhere near capable of this.

Personally I wouldn't want to *convert* a whole C program to Ada, though I've no objection at all to using an interface converter (such as I took c2ada to be) to front-end an existing implementation.

5. Editing the 20% of the code that the program bypasses.
6. Placing this new "ADA ONLY" version into the SVN tree as well as an archived version in the downloading area.
7. Insert the documented transition (from step 2) into the web site.

Time Table: A couple of weekends. Basically while watching TV on Saturday and Sunday afternoon. One weekend for converting the program and a second for correcting the documentation and uploading.

Hello, Planet Earth calling anon, it took that long to get the thing to compile on Mac OS X (mainly, convert regexp.h usage to regex.h).

Re: Ada OS

Then later:

8. Update the program for Ada 2005.

Of course, you could leave step 8 for others but the documentation on the main web page should say this. And for editing the program could be done during commercials.

Personally I prefer to get up and make tea/stretch legs.

As for SourceForce.Net, it is for open source projects, not for a set of broken projects that hurt the OSI because they do not work. It is one thing, if the project becomes outdated, but projects like "c2ada" do not become outdated. Well maybe if "C" becomes outdated, but that is not going to happen any time soon.

I don't think c2ada would be very interesting if there was no more Ada.

I don't think that c2ada is broken exactly, it just doesn't work yet. Why it doesn't work when (presumably) it used to -- probably before someone tried to make it translate function bodies as well as specs -- is a different matter.

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