

Re: masm32 – Hutch

Source: <http://coding.derkeiler.com/Archive/Assembler/alt.lang.asm/2005-08/msg01370.html>

- *From:* "JGCASEY" <jgkicasey@xxxxxxxxxxxxx>
 - *Date:* 18 Aug 2005 12:08:17 -0700
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f0dder wrote:

> JGCASEY wrote:

[...]

>> I wondered how hard it would be to capture webcam

>> images into an array using PowerBasic?

>

>

> Try using the search feature on the win32asm community

> board and search for "webcam", there's been at least

> a couple of posts there by various people. It doesn't

> involve any nonsense like "talking with an USB driver",

> there's a set of API functions to interface with various

> image capture devices.

Just took your advice as regards the win32asm community board.

Still have to figure out how to navigate them without getting completely lost :) The first post I found was,

"Attached is a proggy which allows up to three webcams to be viewed at the same time."

But I couldn't figure out where it was or how to download it!

The FASM site has an example of grabbing and displaying images from a webcam in real time. But of course it is useless until I can understand how it works and how to do things like that myself so I can tailor it to my needs, one being to copy the image to an array so I can process it.

At the moment all I can do is use a LogiTech SDK in a VC++ shell in which I essentially insert C functions. But it is less than ideal in that the SDK is slow and I really don't know how to make my own VC++ shell as the author didn't want to reveal the steps involved.

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John

- *Follow-Ups:*
 - ◆ *Re: masm32 – Hutch*
 - ◇ *From: f0dder*

- *References:*
 - ◆ *masm32 – Hutch*
 - ◇ *From: JGCASEY*
 - ◆ *Re: masm32 – Hutch*
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