

## Re: Learning borland.

**Source:** <http://coding.derkeiler.com/Archive/C/ CPP/alt.comp.lang.learn.c-cpp/2004-01/1371.html>

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Joec wrote:

> *I have been learning the basics of C++ and I can get some programs to  
> fun on dev c++. I try to write simple hello world programs with the  
> borland builder and they won't run. How can I start writing simple  
> programs with borland?*

If you have installed C++ Builder, WELL DONE! It's a wonderful implementation, and well worth the money.

C++ Builder is of course a GUI-building environment, and you almost certainly want to write console programs to start off with. So drop to the command line, find your program code, e.g.

```
#include <iostream>
```

```
using std::cout;  
using std::endl;
```

```
int main()  
{  
    cout << "Hello, world!" << endl;  
  
    return 0;  
}
```

and type this to compile it:

```
bcc32 foo.cpp
```

(Unless Borland have mended their conformance issues recently, don't use the -A switch that turns on conformance because, if you do, bcc32 can't compile its own headers!)

I've provided this rather raw information in the interests of getting you up and running quickly, but the other respondents to your article are, alas, correct; this newsgroup is for helping you learn the language, not how to drive your implementation.

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alt.comp.lang.learn.c-c++: Re: Learning borland.

(Personally, I don't think it does any harm to just tell language-newbies or implementation-newbies how to get "hello world" running, if someone here happens to know. Comments, anyone?)

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"Usenet is a strange place." - Dennis M Ritchie, 29 July 1999.

C FAQ: <http://www.eskimo.com/~scs/C-faq/top.html>

K&R answers, C books, etc: <http://users.powernet.co.uk/eton>