

Re: objects as parameters

Source: http://coding.derkeiler.com/Archive/C_CPP/alt.comp.lang.learn.c-cpp/2004-05/0537.html

From: Francis Glassborow (francis_at_robinton.demon.co.uk)

Date: 05/14/04

Date: Fri, 14 May 2004 09:53:57 +0100

In message <wKSdnRfxvr1Tsjnd4p2dnA@comcast.com>, Anthony C <AntMJ2317@comcast.net> writes

> *i have tried making a reference copy of the cat, im not getting
> anywhere, this is what ive tried...this is just a snippet*

```
>  
>void test(cat& catOne)  
>{  
> cout << catOne.getAge() << endl;  
>}
```

```
>  
>int main()  
>{  
> cat Frisky;  
>  
> Frisky.setAge(5);  
>  
> test(Frisky);  
> return 0;  
>}
```

>
> *the reference parameter is there, ive passed it in, unless im doing
> something very wrong, that 'should' work, should it not?*

Indeed it should, so if it isn't you will need to look elsewhere for the problem. When you say does not work, do you mean does not compile, does not link or does not execute as expected?

>
> *unless your talking pointers and using the -> operator?*

No, forget pointers (don't use them unless they are actually necessary)

--

Francis Glassborow ACCU

Author of 'You Can Do It!' see <http://www.spellen.org/youcandoit>

For project ideas and contributions: <http://www.spellen.org/youcandoit/projects>