

Re: Borland DevCon 2006 Tokyo / Mar 3rd.

Source:

<http://coding.derkeiler.com/Archive/Delphi/borland.public.delphi.non-technical/2006-03/msg00579.html>

- *From:* "zj" <zj@xxxxxxxxxxx>
 - *Date:* Sun, 5 Mar 2006 10:27:30 -0500
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Hi,

"John Kaster (Borland)" <johnk@xxxxxxxxxxx> wrote in message
[news:440ab32a\\$1@xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx](mailto:news:440ab32a$1@xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx)

sk wrote:

This, I didn't say. In fact, I even went so far to say I doubt you'll see a native code IDE from us for Delphi on any other platform than Windows for the immediate future, but that deployment, development, and debugging of applications on other platforms from the BDS IDE is certainly feasible.

I *did* say one of DevCo's mottos is "Delphi Everywhere" and that it would be nice to see it on MacOS, Solaris, and any other major development target. Since it was part of my answer to the "Kylix question" I can see how you might have linked the two together, but the Kylix IDE and support for native Linux (and other platform) support is an entirely different question than the Kylix IDE.

I would be delighted to see DevCo positioning itself as leader of *native* crossplatform compiler/framework vendor (both Delphi and C++ 32/64 bit) and if possible maintaining reasonable set of tools to program on managed code platforms.

For managed code DevCo will have to play catch up game with the vendors (Microsoft or Sun) all the time. Those vendors have (and will always have) an obvious business and timewise advantage over others and can steer releases of their products the way to make it really hard for the other players to catch up quickly.

On the other hand native compiler/framework environment does not have such a strict constraints and DevCo performance in this area will

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be limited only by creativity of the R&D team which I believe is above exceptional.

It is obvious that using VisualStudio one can do practically everything he or she wants as long as we are talking about Windows as the destination platform. We can spend ours arguing about VS versus BDS advantages or disadvantages but one thing seems to be certain, Visual Studio is not going to be a crossplatform tool anytime soon. So, even if BDS, or maybe better xDS, will not be an exact match for Visual Studio on the Windows platform (I am talking about managed code here) xDS as a crossplatform development environment may be a winner of the developer's hearts.

Just my 2 cents...

Best Regards,
Zenon