

Re: What's the big deal with cross-platform?

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<http://coding.derkeiler.com/Archive/Delphi/borland.public.delphi.non-technical/2008-01/msg03879.html>

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 - *Date:* Tue, 29 Jan 2008 20:25:19 +0100
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Martin Harvey wrote:

How can you tell what runs on top of the other?

Generally, you tell by reading the docs, but more experientially, you tell by invoking some core function, and tracing the call stack all the way down.

This way you get the **actual** implementation, but not how it may work in the next Windows version, or in WinCE, or...

A 16 bit app can run in Win 3.x, which runs on top of MS-DOS, or in msoldap, which runs on top of NT. The same can happen with Win32 (unmanaged) code, which nowadays may run in a level closer to the kernel, but in future versions may run on top of .NET.

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