

Re: Closing one window and opening another

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- *From:* "Oliver Wong" <owong@xxxxxxxxxxxxxxxx>
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<zilvar@xxxxxxxx> wrote in message
news:1156965574.470737.50440@xx

Using Netbeans 5.0, I'm trying to teach myself some Java more complicated than `System.out.println("Hello World.");`

I'd like some help figuring out the best way to build a login-style screen. It seems that I could create a main class and the two forms. My main could call `LoginScreen`, which listens for a button press, hides itself on command ... and this is where I get iffy. I doubt action listeners can return a value, so I think I need to implement a personal 'yo, successful login' event and wrap that around login in a try/catch block, which would catch the event and ask the 2nd window to show itself.

Is that a reasonable implementation of the idea, and if not, some pointers to whatever I'm missing would be much appreciated. :)

Consider using a modal Dialog instead of a Window. A modal Dialog will not allow execution to continue the the Dialog is closed. Once it has closed, your code can query about the nature of the closing (did the user click on "ok" or "cancel"? What are the contents of any textfields on that Dialog? etc.)

– Oliver

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