

Re: Serving graphics from a database

Source: <http://coding.derkeiler.com/Archive/PHP/comp.lang.php/2004-08/1245.html>

From: Margaret MacDonald (*scratch65536_at_att.not.invalid*)

Date: 08/15/04

Date: Sun, 15 Aug 2004 14:32:11 GMT

Andy Hassall wrote:

>On Sat, 14 Aug 2004 13:28:17 GMT, Margaret MacDonald

><scratch65536@att.not.invalid> wrote:

>

>>I want to store frequently-used graphic elements in a db and serve

>>them from there rather than from the filesystem.

>>

>>Is there a better/faster way to do that than this? (error checking

>>etc not shown)

>>

>>The relevant piece of the page:

>><?php

>> echo

>> '<table><tr><td>

>>

>> </td></tr></table>';

>>?>

>>

>>ImageFromDB.php:

>><?php

>> \$imgname = \$_GET['Image'];

>> \$dset = mysql_query('SELECT imagebits FROM graphics_table

>> WHERE name="" . \$imgname . "");

>> \$rec = mysql_fetch_row(\$dset);

>> \$browser = fopen('php://output', 'w');

>> header('Content-Type: image/png');

>> fwrite(\$browser, \$rec[0]);

>>?>

>>

>>I fingered through the docs and did some googling, but didn't find

>>anything obviously helpful. Many thanks for any insights.

>

> Looks OK to me. A plain 'print' would likely do just as well as opening the

>output stream as you've done, but there's nothing wrong with that. You might

>want to change the mode to 'wb' though to indicate binary mode.

>

> If these images are frequently accessed then it might be