

Re: how to assign to var in module from script

Source: <http://coding.derkeiler.com/Archive/Perl/comp.lang.perl.modules/2004-06/0105.html>

From: John Bokma (postmaster_at_castleamber.com)

Date: 06/11/04

Date: Thu, 10 Jun 2004 21:08:55 -0500

Bob wrote:

> *"John Bokma" <postmaster@castleamber.com> wrote in message*
>
>> *So you are lazy?*
>
> *no I am simply not _trying_ to learn perl okay? I just had the I*
> *question... no need for a lecture..I used to use it, but then I moved on to*
> *other things okay...*

And you forgot all about perldoc?

>>>>> *do you know me?*
>>>>
>>>> *No, which I consider to be good ;-)*
>>>
>>> *why?*
>>
>> *I read a lot between the lines. OTOH maybe you are a nice guy. People*
>> *are different on Usenet than in real life.*
>
> *no I am the same in real life...if someone gives me attitude when I am*
> *simply asking a question...out loud..not even to anyone in specific...then I*
> *feel I have to contest...I feel like, "if you don't have something nice to*
> *say, stfu" didn't your mom ever tell you that?*

I never heard my mom say stfu :-D But you are really tempting her ;-)

>> *"package myvartest;"*
>>
>> *made me (and I guess not only me) assume you did write this module.*
>> *So... this means you made up the code in your post? That is always a bad*
>> *idea.*
>
> *I was trying to simplify it for you...I think the module is like 13k+....*

Ah, in that case it is always wise to say that, and also what the restrictions are.

comp.lang.perl.modules: Re: how to assign to var in module from script

> *all I needed to know was "how to assign to var in module from script" ...you*

"There's More Than One Way To Do It".

I prefer using a set function.

> *know... kind of like the title of my post?? did you skip that part? how am*

No, as you could have seen.

> *I assigning to it from my script if I only pass a value to a function in a*
> *module....the actual assigning is done inside the module then...let me be*
> *frank...R.T.F. title of the post okay??*

how to assign to var **in** module from script

With my solution the assignment happens **in** the module, as you requested. The function makes it possible to do it **from** your script.

>>*And you should have stated that in your original post.*
>
> *read the title and body of my post...it says nothing about passing variables*
> *to a function inside a module.*

You wanted it **in** your module :-D.

>>*Without the ? it's a bit hard, but can you please point to this*
>>*restriction? The module you posted looked like some test stuff, written*
>>*by a beginner, not some 3rd party module you can not change.*
>
> *please read the title of the question again...untill you get it...but*
> *really..you thought that was a real module...no, that was a test...in case*
> *you didn't know, that module wasn't really usefull, cause it isn't even as*
> *good as print;*

You made it :-D. I assumed you were writing your first module ;-)

> *the snippet was that simple though almost exactly like what I posted....I am*
> *still not posting it, because you have to have un/pw to get it, but it just*
> *declared 4 global vars and then did stuff that was outside the snippet.*
> *maybe I should have put #for debug purposes after sub checkit() then it*
> *would have been more clear...but is that what you keep posting back about?*

I hope you teach you how to write clearer questions next time ;-)

>>*Not "hey, I have a module I can not change, it looks a bit like this*
>>*piece of code etc.". Write clear questions if you want correct answers.*
>
> *look, like I said .. I got my answer someplace else...the first post was*
> *what \$obj::var="foo";*
> *and if you don't believe me, I don't care, but I am also not posting where I*

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