

Re: vwait behavior

Source: <http://coding.derkeiler.com/Archive/Tcl/comp.lang.tcl/2008-03/msg00215.html>

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 - *Date:* Thu, 6 Mar 2008 11:52:56 -0800 (PST)
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On Mar 5, 8:46 pm, rfwoode...@xxxxxxxx wrote:

I've been wrestling with this problem for several days now. I run the following loop on a linux (red hat) web server and it will run fine for sometimes up to 2 or 3 days before it crashes. Most often it runs for less than 48 hours. (I know it was not due to a server crash – according to uptime.)

Is there something wrong with the way I'm implementing the pause proc that causes some weird behavior?

Thanks for any help!

```
# pauses for n milliseconds
proc pause { {msecs 1000} } {
    global gv;
    after $msecs "set vpause 1"
    vwait vpause
}
```

My guess is you are crashing due to stack overflow. The problem is that Tcl events / event handlers are not independent, but are stacked; search for "recursive event loop". If some event occurs while you are paused, the pause cannot return when its time is up, but can only return when the nested event handler is complete. If you have some fraction of events that take a long time to handle or invoke [pause] then the stack will keep growing.

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